INTERROGATION AND ARREST OF STUDENTS

- 1. Parents/guardians are responsible for the behavior of their student during out-of-school hours. The following procedures should be followed in event a police officer seeks to interrogate student, search a student's locker or person, or arrest a student in regard to a suspected crime or misdemeanor which occurred off the school grounds during out-of-school hours.
 - a. The police officer should be asked for identification. In addition, the officer should be requested to give reason why it is necessary for investigative action to occur during school hours rather than after school at the student's home.
 - b. Unless such notice would interfere with the process of a lawful investigation, the student's parents/guardian should be contacted prior to any investigation of the student.
 - c. The Principal of the school must be present during any interrogation or search of a locker or desk of a student by a police officer.
 - d. The school must comply with a duly authorized warrant for the arrest of a student. In the event of arrest, the student's parents/guardian must be informed that the police are taking custody of the student.
- 2. The police should be requested to investigate any unsolved crimes which have occurred in school or on the school grounds. It should be remembered that the school is an educational institution and not an investigative agency. The following procedures should be followed in the event of a crime occurring in school:
 - a. A request should be made to the Police Department to have a police officer make an investigation.
 - b. Prior to any interrogation or arrest, parents/guardian of students under suspicion must be notified.
 - c. The Principal must be present during the interrogation or search of a locker or desk by a police officer.
 - d. Should an arrest result, parents/guardian must be informed that the police are taking the student into custody.
- 3. The Superintendent will be kept informed of any police investigation occurring in the schools.